

Curriculum Plan: Computing

| | Autumn Term | | Spring Term | | Summer Term | |
|--------------------|--------------------------------------|-------------------------------------|--|--|-----------------------|-------------------------------------|
| | Autumn 1 | Autumn 2 | Spring 1 | Spring 2 | Summer 1 | Summer 2 |
| Year 7 | E-Safety | Alice Programming | Understanding Computers | Microbits | Computational Logic | Creativity Project |
| Year 8 | E-Safety | Kodu Game Design | Spreadsheets | Data Representation | Computer Networks | Creativity Project |
| Year 9 | E-Safety | Boolean Logic | HTML and JavaScript | Python Programming | Computer Technology | Creativity Project |
| Year 10 GCSE | Algorithms | Hardware | Computational Logic | Wired and Wireless Networks | Program development | Language Translators |
| Year 11 GCSE | Sorting and Searching Algorithms | Flowcharts and Program Development | Revision – Past Papers | Revision – Past Papers | | |
| Year 12 A Level | Algorithms , The Processor | Data Structures , Processors | Computational Thinking | Object Oriented Programming, Data Structures | Programming Languages | Compression, Encryption and Hashing |
| Year 13 A Level | NEA Project , Databases and Networks | NEA Project, HTML and the Web | Time and Space Complexity , Data Types | Legal, Ethical and Moral issues | | 1 |

Computer Science

Digital Learning
Information Technology